### PVP14 REGULATIONS COMPUTER SCIENCE & ENGINEERING PVPSIT

# III/IV B. TECH. FIRST SEMESTER COMPUTER NETWORKS (Required)

Course Code: CS 5T3

Lecture: 3 periods/ week

Tutorial: 1period/week

Credits: 3

Internal assessment: 30 Marks

Semester end examination: 70 Marks

Prerequisites: Fundamental Operating System Concepts, Introduction to C Programming and

Data Structures **Course Objectives:** 

- Familiarize the student with the basic taxonomy and terminology of the computer networking area.
- Introduce the students to basic principles of networking using the goals like protocol layering and top down approach.
- •Build an understanding of the basics of the internetworking and routing used in the computer networks.
- To provide guidelines in developing network applications

# **Course Outcomes:**

After completing this course the student must demonstrate the knowledge and ability to:

- CO1) Independently understand basic computer network technology
- CO2) Identify the different types of network topologies.
- CO3) Enumerate the layers of TCP/IP. Explain the functions of each layer
- CO4) Familiarity with the protocols of computer networks and routing mechanisms
- CO5) Classify different types of physical layer transmissions and various transmission media.

# **Syllabus:**

# UNIT 1

**Introduction:** Overview of the Internet, Networks, LAN, WAN, point to point WAN, Switched WAN, Switching, Switched network, circuit switched network, packet switched network,

**Protocol Layering:** TCP/IP protocol suite, Layers in TCP/IP, The OSI Model, Description of each layer, OSI reference model definition, comparison of TCP/IP and OSI model.

### UNIT 2

**Introduction:** Providing Services, Standard Application layer protocols, Application layer paradigms, Overview of Client server paradigm and Peer to peer networks.

**Standard Client Server Applications** like WWW its architecture, url HTTP – no persistent versus persistent connections, message formats FTP-communication

over data connection, architecture, file transfer examples, sending & receiving mail and

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Overview of SMTP, Telnet, NVT, SSH, DNS

### UNIT 3

Introduction to transport layer ,Transport layer protocols, User Datagram Protocol, Transmission control protocol:

# **UNIT 4**

**Network layer:** Introduction ,Network Layer Services, Packet Switching , Network Layer Performance, Network Layer Congestion.

**Network layer protocols-**IPv4 Datagram Format, IPV4 Addresses notation , Classful Addressing, Classless Addressing, Subnetting, NAT, ICMPv4. IPv6, Packet Format , Addressing, Translation from IPV4 to IPV6

**Routing algorithms** like DV, Link state, dijkstra's spanning trees.

# UNIT 5

**Data Link Layer**: Introduction to DLC, Nodes and Links, Types of Links.

**DLC:** Framing, Flow and Error Control, Error Detection and Correction: Types of Errors **Coding**: Block coding, linear coding, cyclic coding.

Overview of Two DLC Protocols: HDLC, PPP.

MAC protocols: Aloha, CSMA, CSMA/CD, CSMA/CA, controlled access,

Wired LANS-Ethernet protocol

Physical Layer: Transmission media, Guided media: twisted pair cable, coaxial cable, fibre

optic cable and Unguided media

# **Learning Resource**

# **Text Books**

1. Computer Networks: A Top –Down Approach, Behrouz A. Forouzan and Firouz, Mosharraf,2012, Tata McGraw Hill.

### References

- 1. Computer Networking: A Top down Approach Featuring the Internet, Kurose & Rose, 3rd Edition, Pearson.
- 2. Computer Networks A Systems Approach, 5/e, Larry L. Peterson and Bruce S. Davie, Morgan Kaufmann (Elsevier).
- 3. Data and Computer Communication, Eighth Edition, William Stallings, Pearson.