PVP-19

MICROPROCESSORS AND MICROCONTROLLERS									
Course Code	19EC3601	Year	III	Semester	II				
Course	Program	Branch	ECE	Course Type	Theory				
Category	Core								
Credits	3	L-T-P	3-0-0	Prerequisites	Computer				
					Architecture and				
					Organization				
Continuous	30	Semester	70	Total Marks:	100				
Internal		End							
Evaluation:		Evaluation:							
		-							

Course Outcomes			
		Level	
Upon	successful completion of the course, the student will be able to		
CO1	Compare programmer's model of 8086 microprocessor and ARM	L2	
	processor.	LZ	
CO2	Apply knowledge and demonstrate programming proficiency using		
	the various addressing modes and instructions of the target	L3	
	microprocessor and microcontroller.		
CO3	Develop programs to interface various peripherals with microcontroller.	L3	
CO4	Design and develop real time application modules using ARM	L6	
	microcontroller	LU	

Mapping of course outcomes with Program outcomes (CO/ PO/PSO Matrix)														
Note: 1- Weak correlation 2-Medium correlation 3-Strong correlation														
* - Average value indicates course correlation strength with mapped PO														
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
CO1	3	3	2	2									2	2
CO2	3	3	2	2									2	2
CO3	3	3	2	2									2	2
CO4	3	3	2	2									2	2
CO5	3	3	2	2									2	2
Average*														
(Rounded to	3	3	2	2									2	2
nearest integer)														

Unit No.	Contents					
Ι	8086 Architecture: Main features, 8086 microprocessor internal architecture, bus interfacing unit, execution unit, pin diagram/description, interrupts and interrupt response, 8086 system timing, minimum mode and maximum mode configuration.	CO1				
II	8086 Programming: Program development steps, instructions, addressing modes, assembler directives, writing programs with an assembler, assembly language program development tools.	CO2				

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III	Cortex-M: Architecture: Introduction to Cortex-M Microcontroller, Microprocessor Architecture, Nested Interrupt Vector Controller, Bus system and Bus matrix, Memory and Peripherals, Debug System. Exceptions and Interrupts Architecture: The Cortex-M Exception and Interrupts, Exceptions and Interrupt Priority, Interrupt Configuration, Handling of Exceptions or Interrupts.	CO1
IV	Programming: Basics of Assembly Programming, Data Processing Instructions, Memory Access Instructions, Branch and Control Instructions.	CO2
V	 Interfacing: Fundamentals of Input-Output Interfacing: Basic Microcontroller GPIO Interfacing, Cortex-M-Based TM4C L23 Microcontroller Peripherals, Configuring Microcontroller Pins as GPIOs, Input-Output interfacing for LED and Switch, Seven-Segment LED Interfacing, Keypad Interfacing, Interfacing an LCD module. Timing Interfaces: Basics of Timing Interfaces, Clocking a Microcontroller, TM4C123 Clock and Frequency Configuration, Timer Basics, TM4C123 Timing Interfaces and Systick Timer, Timer as Input Device, Timer as Output Device, General Purpose Timer modules in TMC123. 	CO3, CO4

Learning Resources

Text Books

- 1. Microprocessors and Interfacing Programming and Hardware by Douglas V Hall, SSSP Rao, Tata McGraw Hill Education Private Limited, 3rd Edition.
- 2. ARM Microprocessor Systems Cortex M Architecture, Programming, and Interfacing by Muhammad Tahir and Kashif Javed, CRC Press.
- 3. The Definitive Guide to ARM Cortex-M3 and Cortex-M4 Processors by Joseph You

Reference Books

- 1. Embedded Systems Fundamentals with ARM Cortex-M based Microcontrollers: A Practical Approach in English, by Dr. Alexander G. Dean, Published by Arm Education Media
- 2. Cortex -M3 Technical Reference Manual