

**PRASAD V. POTLURI SIDDHARTHA INSTITUTE OF TECHNOLOGY**

(Autonomous)

Kanuru, Vijayawada-520007

**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING (AI&ML)**

### III B Tech – I Semester

# Automata Theory & Compiler Design

<b>Course Code</b>	23AM4501E	<b>Year</b>	III	<b>Semester</b>	I
<b>Course Category</b>	PEC	<b>Branch</b>	CSE (AI&ML)	<b>Course Type</b>	Theory
<b>Credits</b>	3	<b>L-T-P</b>	3-0-0	<b>Prerequisites</b>	Discrete Mathematics
<b>Continuous Internal Evaluation</b>	30	<b>Semester End Evaluation</b>	70	<b>Total Marks</b>	100

## Course Outcomes

**Upon Successful completion of course, the student will be able to**

<b>CO1</b>	Describe automata, formal languages, Turing machines, and compiler phases to understand the foundations of computation and compiler design	<b>L2</b>
<b>CO2</b>	Apply regular expressions and context-free grammars to define and analyze programming language construct	<b>L3</b>
<b>CO3</b>	Apply lexical and syntax analysis techniques to generate intermediate code and manage runtime environments in compiler design.	<b>L3</b>
<b>CO4</b>	Analyze the behavior of Turing machines, syntax-directed translation, and runtime environment management to understand language processing and program execution.	<b>L4</b>

**Contribution of course outcomes towards achievement of program outcomes & Strength of correlations (3: Substantial,2: Moderate,1: Slight)**

[illegible]

**PRASAD V. POTLURI SIDDHARTHA INSTITUTE OF TECHNOLOGY**

(Autonomous)

Kanuru, Vijayawada-520007

**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING (AI&ML)****III B Tech – I Semester****Syllabus**

<b>Unit No</b>	<b>Contents</b>	<b>Map ped CO</b>
<b>I</b>	<b>Introduction to Finite Automata:</b> Structural Representations, Automata and Complexity, the Central Concepts of Automata Theory – Alphabets, Strings, Languages, Problems. Nondeterministic Finite Automata: Formal Definition, an application, Text Search, Finite Automata with Epsilon-Transitions. <b>Deterministic Finite Automata:</b> Definition of DFA, How A DFA Process Strings, The language of DFA, Conversion of NFA with $\epsilon$ -transitions to NFA without $\epsilon$ -transitions. Conversion of NFA to DFA.	CO1
<b>II</b>	<b>Regular Expressions:</b> Finite Automata and Regular Expressions, Applications of Regular Expressions, Algebraic Laws for Regular Expressions, Conversion of Finite Automata to Regular Expressions. Pumping Lemma for Regular Languages: Statement of the pumping lemma, Applications of the Pumping Lemma. Context-Free Grammars: Definition of Context-Free Grammars, Derivations Using a Grammar, Leftmost and Rightmost Derivations, the Language of a Grammar, Parse Trees, Ambiguity in Grammars and Languages.	CO1, CO2, CO4
<b>III</b>	<b>Push Down Automata:</b> Definition of the Pushdown Automaton, the Languages of a PDA, Equivalence of PDA's and CFG's, Acceptance by final state Turing Machines: Introduction to Turing Machine, Formal Description, Instantaneous description, The language of a Turing machine Undecidability: Undecidability, A Language that is Not Recursively Enumerable, An Undecidable Problem That is RE, Undecidable Problems about Turing Machines.	CO1, CO2, CO4
<b>IV</b>	<b>Introduction:</b> The structure of a compiler, Lexical Analysis: The Role of the Lexical Analyzer, Input Buffering, Recognition of Tokens, The Lexical- Analyzer Generator Lex. <b>Syntax Analysis:</b> Introduction, Context-Free Grammars, Writing a Grammar, Top-Down Parsing, Bottom- Up Parsing. <b>Introduction to LR Parsing:</b> Simple LR, More Powerful LR	CO1, CO3, CO4
<b>V</b>	<b>Syntax-Directed Translation:</b> Syntax-Directed Definitions, Evaluation Orders for SDD's, Syntax Directed Translation Schemes, Implementing L-Attributed SDD's. Intermediate-Code Generation: Variants of Syntax Trees, Three-Address Code Run-Time Environments: Stack Allocation of Space, Access to Nonlocal Data on the Stack, Heap Management	CO1, CO3, CO4

**Learning Resources**

1. Introduction to Automata Theory, Languages, and Computation by John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, 3rd Edition, 2006, Pearson Education.
2. Compilers: Principles, Techniques and Tools by Alfred V. Aho, Monica S. Lam, Ravi Sethi, Jeffrey D. Ullman, 2nd Edition, 2006, Pearson.
3. Theory of Computer Science – Automata, Languages and Computation by K.L.P. Mishra and N. Chandrasekaran, 2nd Edition, 2001, PHI Learning.

**PRASAD V. POTLURI SIDDHARTHA INSTITUTE OF TECHNOLOGY**

(Autonomous)

Kanuru, Vijayawada-520007

**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING (AI&ML)****III B Tech – I Semester**

<b>References</b>
<ol style="list-style-type: none"><li>1. Introduction to Formal Languages, Automata Theory and Computation by Kamala Krithivasan and Rama R, 1st Edition, 2009, Pearson Education.</li><li>2. Introduction to Languages and the Theory of Computation by John C. Martin, 4th Edition, 2010, McGraw-Hill (TMH).</li><li>3. Lex &amp; Yacc by John R. Levine, Tony Mason, and Doug Brown, 2nd Edition, 1992, O'Reilly Media.</li><li>4. Compiler Construction by Kenneth C. Loudon, 1st Edition, 1997, Course Technology, Thomson Learning.</li></ol>
<b>E-Recourses and other Digital Material</b>
<ol style="list-style-type: none"><li>1. <a href="https://nptel.ac.in/courses/106/106106049">https://nptel.ac.in/courses/106/106106049</a></li><li>2. <a href="https://www.youtube.com/playlist?list=PL85CF9F4A047C7BF7">https://www.youtube.com/playlist?list=PL85CF9F4A047C7BF7</a></li></ol>